



FACILITY RULES

- **PLAYERS AND COACHES ARE THE ONLY ONES ALLOWED ON THE TURF** – we ask that the parents/guardians or fans sit in designated observation deck.
- **NO GUM, SUNFLOWER SEEDS OR SPITTING** is allowed on the turf.
- **NO METAL CLEATS**
- Gatorade and other drinks are allowed in building but not on turf. **Water only on turf** - clear bottles
- There is **NO HANGING OR CLIMBING** on any of the nets. Anyone caught doing so will be asked to leave
- Players and coaches will use the separate 2 balconies on the other side of the field. Spectators are not allowed in this area.
- Individuals using the facility do so at their own risk. The property owners, league operators, and staff of Turfside assume no liability for injuries or accidents that may occur. Please refer to Waiver Form.
- Conduct within the facility should be in the spirit of good sportsmanship as in on the field. All play must be conducted as set forth in the "Rules" outlined in this document. Turfside reserves the right to refuse play and services to anyone.
- Please respect the property that you are visiting and adhere to all posted signs in the facility
- Please take care of your own belongings. It is not the responsibility of Turfside to take care of belongings left behind after indoor games.
A lost and found box will be maintained in the facility.

PLAYER EQUIPMENT

- **Shin guards are required.**
- **The goalkeeper must wear a jersey color which will distinguish him/her from the rest of the players and referee.**
- **We require matching colored shirts with numbers.** In the event of a color conflict Turfside will provide pennies.
- Game balls will be provided by Turfside.

ROSTER

- **Maximum 14 player roster.**
- All players must be listed on the Team Roster.
- All the participants will follow the appropriate age guidelines for their group.
- **Multiple rostering will NOT BE ALLOWED.**
- Teams have a total of 7 players on the field at a time including goalie.
- **All rosters must be finalized before you PLAY the first game.**

BASIC RULES

- There will be two 20 minute halves with a running clock and 5 minute halftime for regular season games.
- Kicking the ball backwards is allowed for kick-off.
- The offside rule is NOT enforced.
- Out of bounds as soon as the ball hits on or above lines on wall.
- All balls that go out of bounds can be returned back into play by a kick in.
- Can not score from a goal kick unless the ball touches someone first.
- If ball touches ceiling, ball will be placed where it hit ceiling. If ball touches ceiling in penalty box it will be placed outside penalty box closest to where it touches the ceiling.
- The goalie can NOT punt the ball but is allowed to dropkick. They may also throw the ball but the ball must hit the ground before the mid field line or must hit a player before touching the ground on the other side of the line.
- A goal kick should be taken no more than 5 yards from the goal line.
- Teams may sub on the fly at any time. The player leaving the field must be off the field before a new player enters the field. Players must sub from player balcony areas. Both teams should stay in their designated team side.
- If tied after regulation, game will end in a tie. (Playoffs will be a 5 minute golden goal then shootout).
- Free kick will be direct or in-direct depending on circumstances.
- There is **NO SLIDE TACKLING**, violation is a direct free kick.
- Cards will be issued: yellow card - warning player sits 5 minutes 2 yellow cards= red card.
- A player who has been red carded and sent off may not re-enter the game and must sit on the bench and team has to play down a player.
- Director of the league has the right to suspend player or coach if said player or coach has shown poor sportsmanship or has tried to intentionally hurt another player.
- **For 12U League only - NO HEADING THE BALL** - violation is an indirect free kick.
- All teams must have a rostered coach present in order to play. If not, game will be a forfeit.

INDIRECT FREE KICKS

All fouls are direct or indirect. The ball is to be placed at the point of the infraction and to be put in play by any player on the affected team. No opposing player is allowed to be within 6 paces/yards of ball prior to kick. A player stepping unnecessarily close in front of an opposing free kick may be cautioned, however, 6 paces/yards will only be granted if asked for by a member of the team with the free kick. An indirect free kick must be touched by a player (of either team) other than the person who takes the kick before the goal is scored.

Free kicks will occur when the goalkeeper:

- Takes more than 10 seconds to release the ball from his/her hands
- Touches the ball again with his/her hands after it has been released by his/her possession without touching another player

- Touches the ball with his/her hands after it has been deliberately kicked to his/her by a teammate
- Touches the ball with his/her hands after he/she has received the ball directly from a kick in by a teammate

THE GOALIE IS NOT ALLOWED TO PICK THE BALL UP IF IT IS KICKED TO HIM/HER INTENTIONALLY BY THEIR TEAMMATE, THEY MAY ONLY PLAY THE BALL WITH THEIR FEET OR ANOTHER PART OF THEIR BODY

Free kicks will occur when any player:

- Plays in a dangerous manner.
- Impedes the progress of an opponent (obstruction).
- Prevents the goalkeeper from releasing the ball from his/her hands.

GAME SCORING/PLAYOFF RULES

- Win - 3 points Loss - 0 points Tie - 1 point
- Playoff Seeding - Team with the best record will be placed accordingly in the standings. In the event of a tie - the following tie breakers will be used: Head to Head, Goal Differential, Goals for, Goals against, coin flip.
- Players must be listed on the roster to play in playoff or championship game,
- All playoff games will be two 20 minute halves. Championship game will be two 25 minute halves.

FORFEITS

- Teams will have until 5 minutes past designated start time to field a legal team.
- Shorthanded teams may play a legal game with a minimum of 6 players. Teams fielding less than 6 players will receive a forfeit. Exception: Teams may play a "legal game" with less than 6 players ONLY with the opposing team's consent. Teams who agree to play under these conditions will lose the option of receiving a forfeit win. (Forfeit win 3-0) Teams may not pick up players not listed on their roster.

REFEREES

- One referee shall be present during the play.
- Referee shall keep record of the game score and turn in game card to league staff at the end of the day.
- Abuse of referees in any form, whether verbal or physical, will NOT be tolerated. Players, coaches or spectators violating this rule will be asked to leave the facility and may be suspended from league play. If this person does not leave when asked, the game will be immediately stopped and a forfeit will be the result of the team in question.